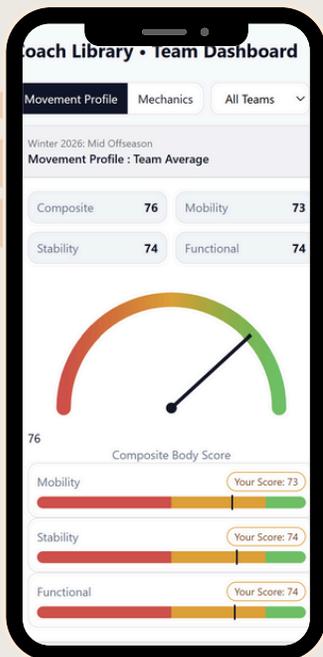




# YOUR MOVEMENT. YOUR DATA. YOUR POWER.

## SAMPLE TEAM REPORT

A fast, coach-friendly dashboard that turns testing data into decisions. It shows team trends, who needs help, and what to coach next across **Movement Profile** and **Mechanics (Hitting and Pitching)**. It also includes a Video Library mock so you can see how film and data live in one place.



### Why It's Useful:

- At-a-glance team profiles.
- Prioritized coaching – Quick Compare ranks players; Lists of the top unmet checkpoints.
- Player-specific actions – Gatekeepers (movement) or missed Checkpoints + Readiness (mechanics).
- Progress tracking – a table with change since last test and one-click CSV export.
- Film + data together – browse clips by player/type (mock content in this demo).
- Role-based views – Players/parents see the same style of reports, but only their own athlete's data and videos.

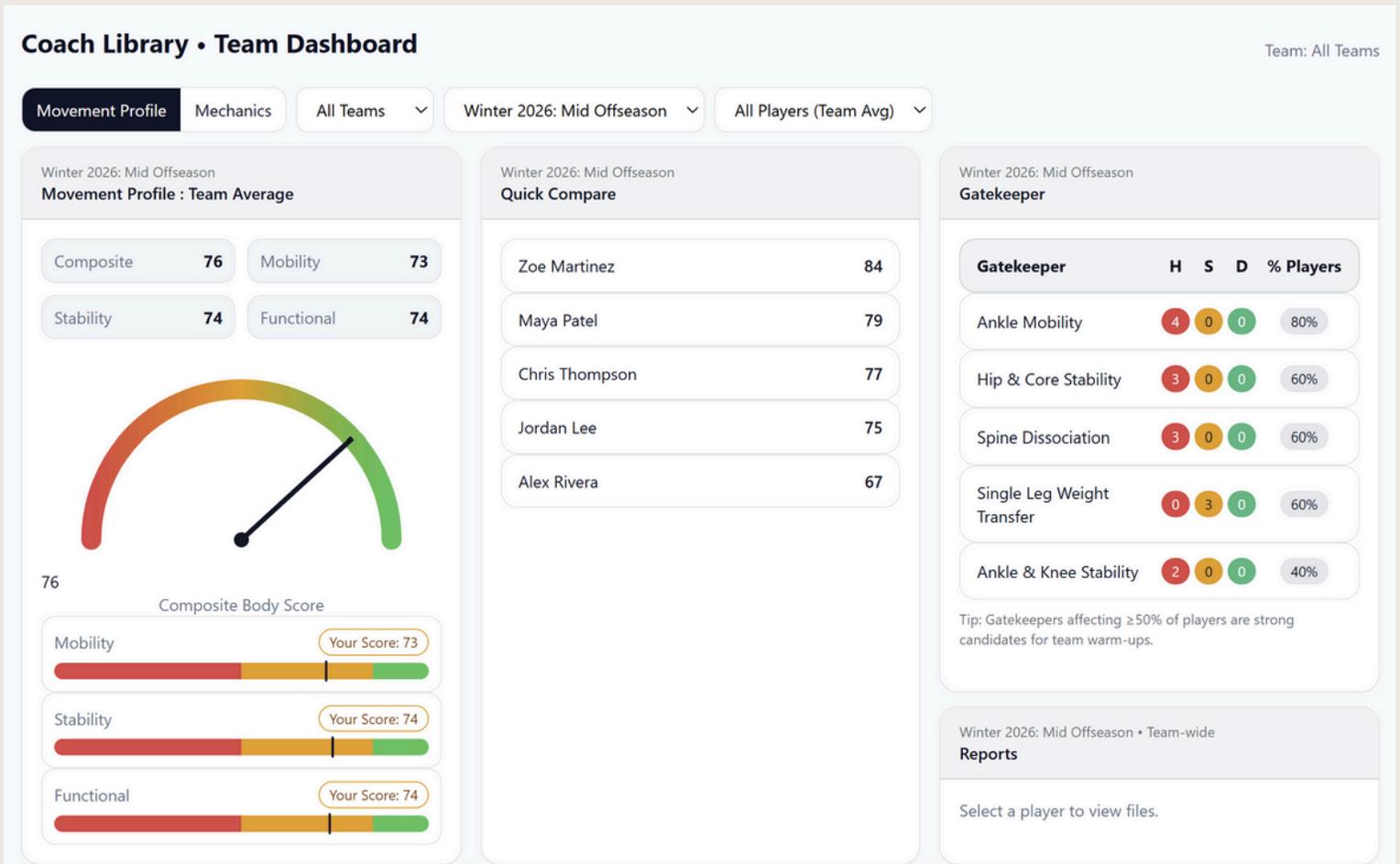
## HOW TO NAVIGATE THE REPORT

- Pick a tab: Movement Profile or Mechanics (Hitting or Pitching).
- Set team & period.
- Scan the left for composite & domain bars (team average by default).
- Use Quick Compare or the Dropdown to update the left card for individual players.
- The right card stays team-only (Gatekeepers or top Missed Checkpoints + Readiness to work).
- Open Players Table → toggle  $\Delta$  for changes; CSV to export data.
- For Mechanics, open Checkpoint Matrix to spot teamwide trends.
- Video Library: View all videos for the team and filter by type or player.



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## WHAT THE CARDS MEAN



**Left Card:** Gauge and domain bars for the team (or the selected player).

When a player is selected:

- Movement → that player's Gatekeepers.
- Mechanics (Hitting/Pitching) → that player's missed CPs + Readiness bars.

**Middle Card:** Quick Compare ranks players by composite for the current period. Player names are clickable and change the left card data.

**Right Card:** Team Only Data.

- Movement → Gatekeeper table (counts + % players).
- Mechanics (Hitting/Pitching) → Top Checkpoints Not Met + Average Readiness by Domain.

**Reports Card:** Download player reports (player must be selected)



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## WHAT THE CARDS MEAN

Winter 2026: Mid Offseason  
Players — Movement

Hide Players Table  Show  $\Delta$  since previous test Download CSV

Player	Composite	Mobility	Stability	Functional
Alex Rivera	67 (+4)	65 (+6)	72 (+3)	60 (+3)
Chris Thompson	77 (+1)	77 (-7)	67 (-8)	72 (+5)
Jordan Lee	75 (+6)	70 (-3)	75 (+6)	72 (+9)
Maya Patel	79 (+10)	72 (+6)	83 (+5)	82 (+11)
Zoe Martinez	84 (+9)	79 (+4)	75 (-9)	82 (+14)

**Player's Table:** Collapsible table that shows composite + domain scores. It includes a toggle to compare changes from the previous time period and a Download CSV button.

Winter 2026: Mid Offseason  
Hitting Checkpoints Matrix

Hide Hitting CP Matrix

Player	Load Stability	Early Posture	Swing Space	Hand Independence	Launch Base Stability	Weight Transfer	Rotational Sequencing	Lead Arm Position	Hand & Elbow Connection	Early Bat Angle	Front Side Stability	Contact Path	Energy Release
Alex Rivera	✓	✓	✓	✗	✗	✗	✓	✗	✓	✗	✓	✓	✓
Jordan Lee	✓	✓	✗	✗	✓	✓	✓	✓	✓	✗	✓	✓	✓
Maya Patel	✓	✗	✓	✓	✓	✗	✓	✓	✗	✓	✓	✗	✓
Chris Thompson	✓	✗	✓	✓	✓	✓	✓	✓	✗	✓	✗	✓	✓
Zoe Martinez	✗	✓	✓	✓	✓	✓	✓	✗	✓	✓	✓	✓	✗

**Mechanics Table:** Collapsible table that shows overview of positive & negative mechanics checkpoints for the team to spot patterns.



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## WHAT THE CARDS MEAN

Search title, description, no | All Players | All Types | Clear

<b>Hitting Video</b> 09/06/25 Alex Rivera • Hitting	<b>Hitting Video</b> 09/06/25 Zoe Martinez • Hitting	<b>Hitting Video</b> 09/06/25 Chris Thompson • Hitting	<b>Hitting Video</b> 09/06/25 Maya Patel • Hitting	<b>Hitting Video</b> 09/06/25 Jordan Lee • Hitting
<b>Pitching Video</b> 05/09/25 Alex Rivera • Pitching	<b>Hitting Video</b> 07/06/25 Alex Rivera • Hitting	<b>Hitting Video</b> 07/28/25 Chris Thompson • Hitting	<b>Catching Video</b> 05/23/25 Zoe Martinez • Catching	<b>Pitching Video</b> 08/14/25 Jordan Lee • Pitching

**Video Library:** View all videos from your team library. Filter by player, type of video and description (The sample report has demo thumbnails - not real footage).

## SUMMARY

Use **Quick Compare** to pick athletes, **Left Card** to diagnose, **Right Card** for team themes, **Players Table** for progress/CSV, and keep videos beside the data.

Supports Hitting and Pitching mechanics.

Players/parents see the same insights, scoped to their athlete.